# Lucas Palazzi

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## **SKILLS**

Programming languages: JavaScript/TypeScript, HTML/HTML5, CSS, C#, Python, SQL

Frameworks/libraries: React, Node.js, Express.js, MongoDB, PostgreSQL, Redux, TailwindCSS, Remix/React Router

Tools/services: Git/GitHub, Linux, Docker, Digital Ocean, Google Cloud Platform, Jest

## **EDUCATION**

# Masters (MASc), Electrical and Computer Engineering

Jan 2018 - Nov 2019

University of British Columbia

Vancouver, BC

Research areas: Fault tolerant computing systems, fault injection techniques

Course highlights: Machine Learning and Data Mining (93%), Error Resilient Computing Systems (90%)

Bachelors (BASc), Electrical Engineering • Minor, Mathematics

Sep 2013 - Oct 2017

University of Windsor

Windsor, ON

# **WORK EXPERIENCE**

**Software Developer** Freelance / Contract July 2024 - Present

Remote

- (Parallel 42 Systems) Collaborated with a development team to develop an internal finance management and tracking system for a manufacturing and automation company, utilizing C#/.NET, TypeScript, React, and SQL.
- (REEL Outline Inc) Contributed to the successful launch of a full-stack clinical pharmacy platform. Led the development of a document rendering and viewing component using React and Redux, enabling accurate and responsive display of complex patient data.

#### Full Stack Software Developer

Jan 2023 - July 2024

XYZ Digital Inc.

Vancouver, BC (Remote)

- Contributed to the development and management of a variety of software products, including front-end and back-end development, bug fixes, graphic design, and client relations
- Led the full lifecycle development of a user-facing full-stack application using React, Node.js, Express.js, and MongoDB from concept to production
- Architected and integrated multiple backend services, including a Node.js REST API with user authentication and MongoDB database integration

#### Full Stack Software Developer

Jan 2021 – Dec 2022

Dubsado

Burbank, CA (Remote)

- Collaborated with cross-functional teams in an agile environment to deliver user-facing product features
  using React and Node.js, including developing user interfaces, building REST API services, writing and
  maintaining unit tests, and participating in code reviews
- Implemented a cross-stack typing system using TypeScript and refactored back-end REST APIs, enhancing type safety between client and server code and improving maintainability

Software Developer

Feb 2020 - Dec 2020

DataRealm Inc.

Windsor, ON

- Collaborated with engineers and technicians to develop an augmented reality (AR) platform for operator training in the manufacturing industry, utilizing Microsoft HoloLens, C#, and Unity game engine
- Developed an API using C#/.NET to facilitate communication between HoloLens devices and database servers, enabling CRUD operations and streamlining the application's process and usability

ArcelorMittal Windsor Windsor, ON

- Installed and programmed PLC logic for various factory automation projects
- Produced comprehensive technical documentation for an in-house engineered magnetic filtration system, including process flow diagrams, timing charts, and system overviews, to support engineering reference, training, and troubleshooting

Co-op Student
DataRealm Inc.
Jan 2016 – Apr 2016
Windsor, ON

- Developed a Human-Machine Interface (HMI) using Phoenix Contact Visu+ to monitor and control a shaft ventilation system, enabling both automatic and manual operations with graphical representations of equipment status
- Developed an IP address management application using Ignition (SCADA platform), integrating SQL
   Server and Python scripting to track device IP allocations and validate connectivity through automated ping checks

# **Engineering Co-op Student**

May 2015 – Aug 2015

FCA Canada - Automotive Research and Development Centre

Windsor, ON

- Conducted a comprehensive study to validate the accuracy of an advanced automotive lighting evaluation system, comparing its performance against traditional handheld lux meters to support predictive analysis for headlamp ratings
- Built a data entry system with automated statistical analysis and report generation for automotive lighting research, streamlining the experimental process and standardizing analysis

### **PUBLICATIONS**

**Palazzi, L.,** Li, G., Fang, B., & Pattabiraman, K. (2020). Improving the accuracy of IR-level fault injection. *IEEE Transactions on Dependable and Secure Computing*, 19(1), 243-258.

**Palazzi, L.** (2019). Experimental evaluation of software-implemented fault injection at different levels of abstraction (*Masters thesis, University of British Columbia*).

**Palazzi, L.**, Li, G., Fang, B., & Pattabiraman, K. (2019, October). A tale of two injectors: End-to-end comparison of ir-level and assembly-level fault injection. In 2019 IEEE 30th International Symposium on Software Reliability Engineering (ISSRE) (pp. 151-162). IEEE.